

The Grapevine Wall

Chapter One

"The Revelation"

VINES with

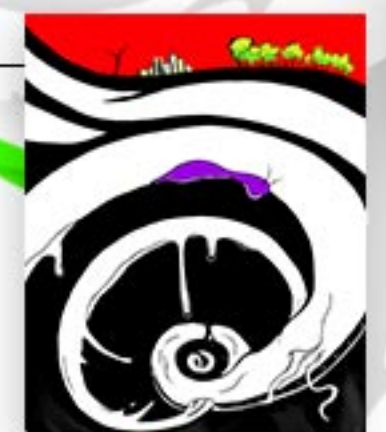
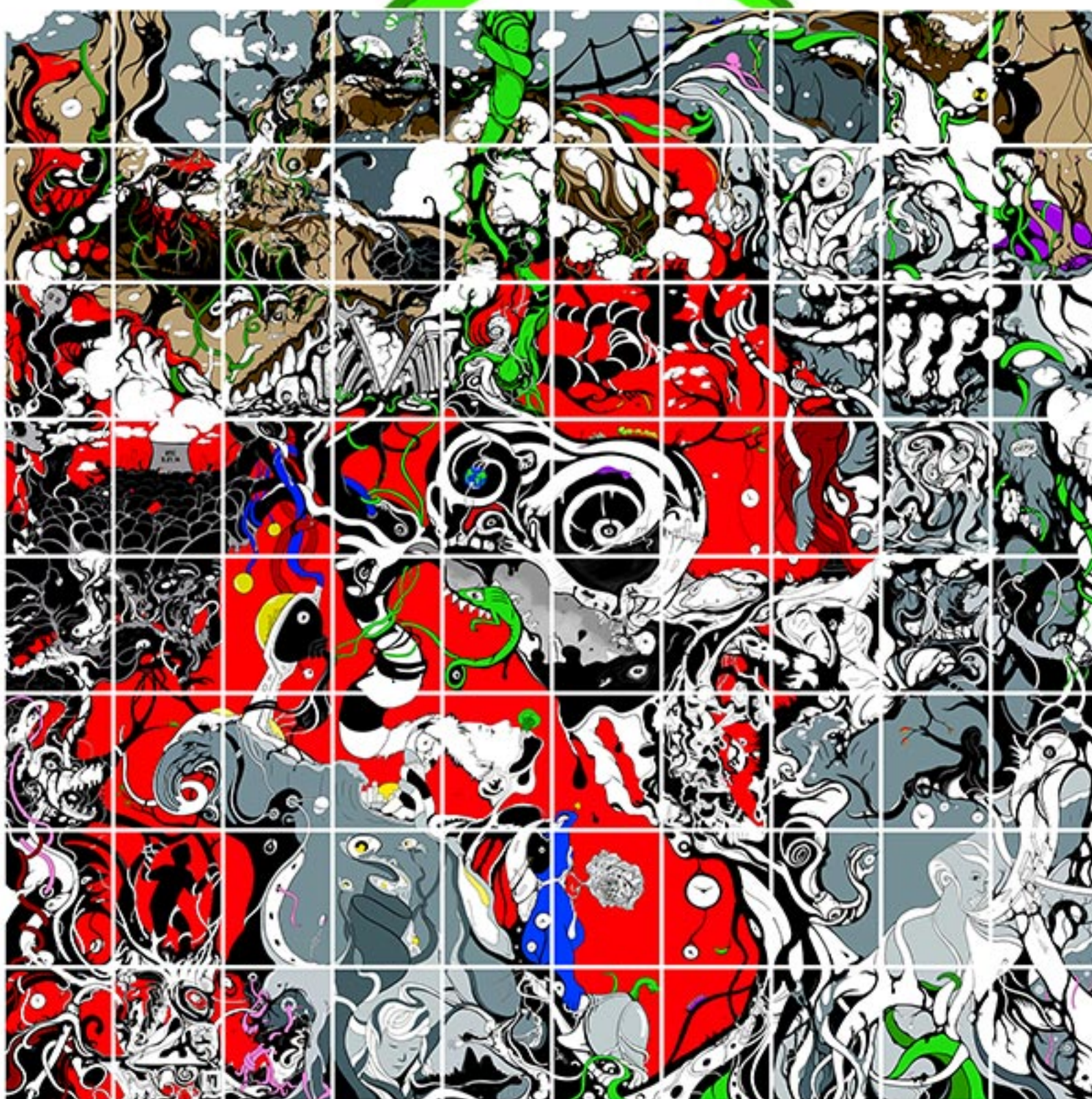
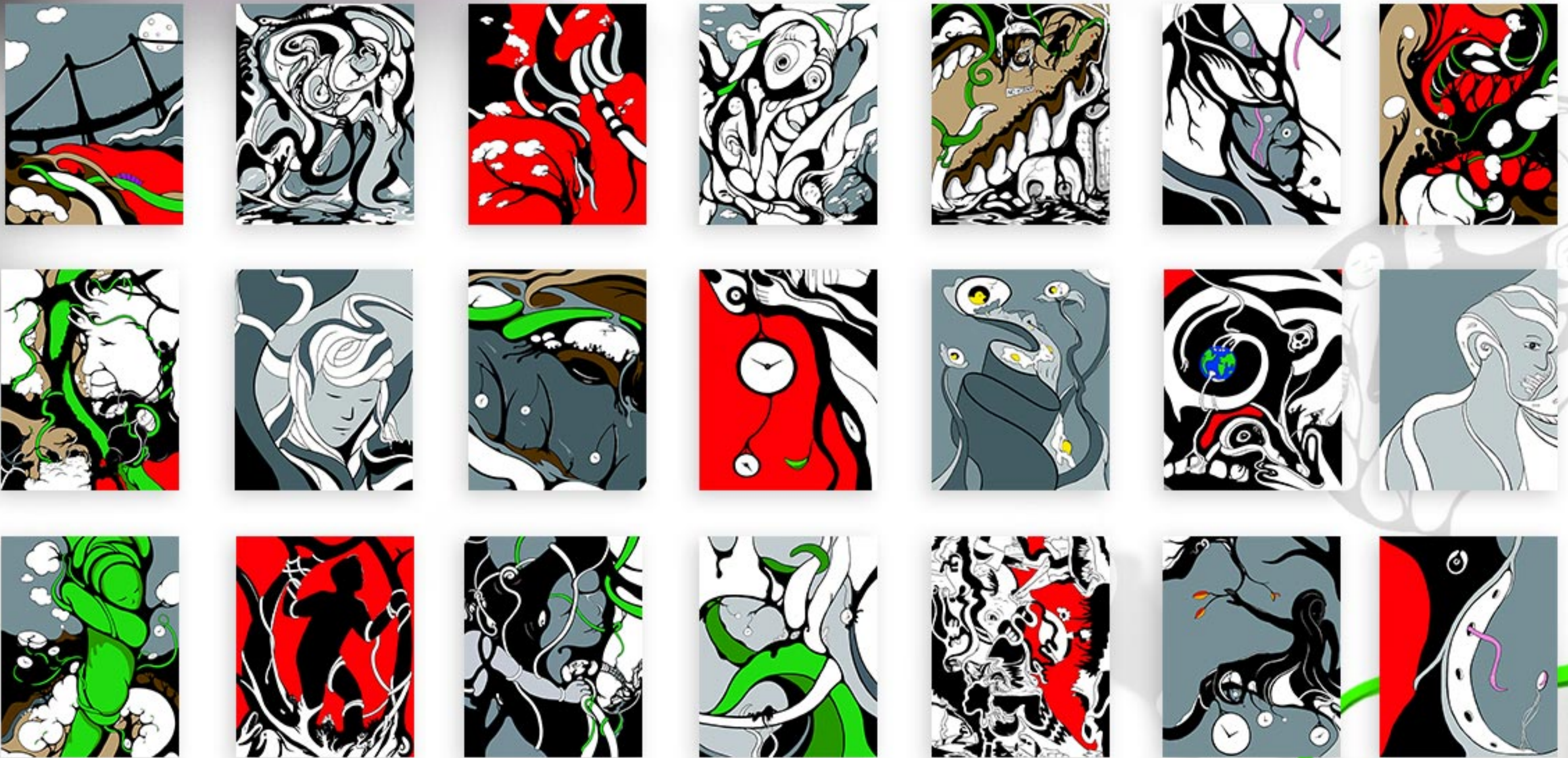
AUGMENTED REALITY



Bring the VINES to life

Install the FREE

ARTIVIVE app



Chapter One

"The Revelation" (2013 - 2017)

While many knew about climate change and sustainable technologies for decades, we witnessed a surge of enlightenment and historical action leading to an explosion of deceptive technologies gaining critical traction.



Get the full deck of **Chapter One VINE Cards** to play the game, build the puzzle and explore the augmented reality.

www.vinecards.com

All VINES connect to grow the canvas. Each VINE reveals a piece to the story.

The Grapevine Wall

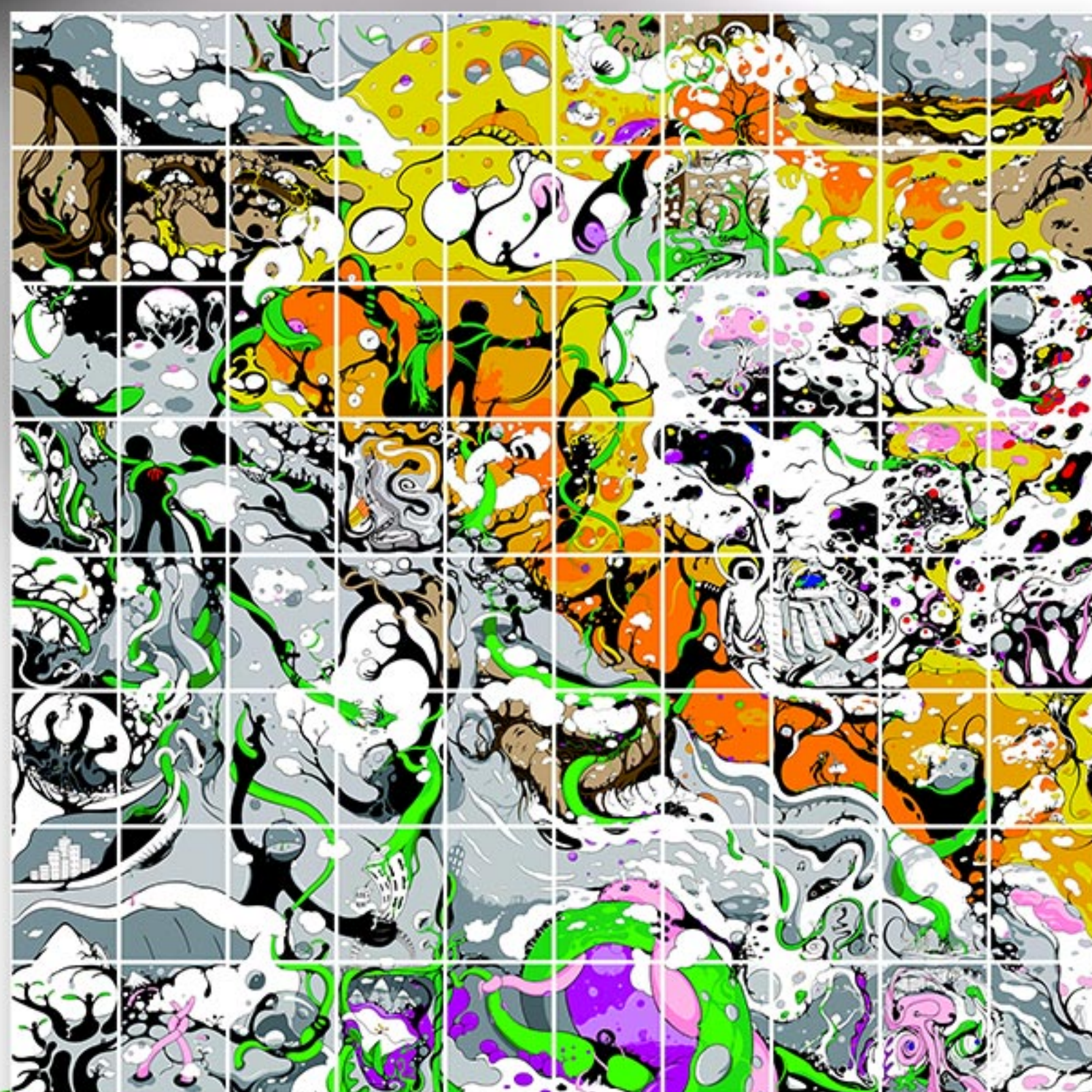
Chapter Two

VINES with
AUGMENTED REALITY

Bring the VINES to life
Install the FREE
ARTIVIVE app

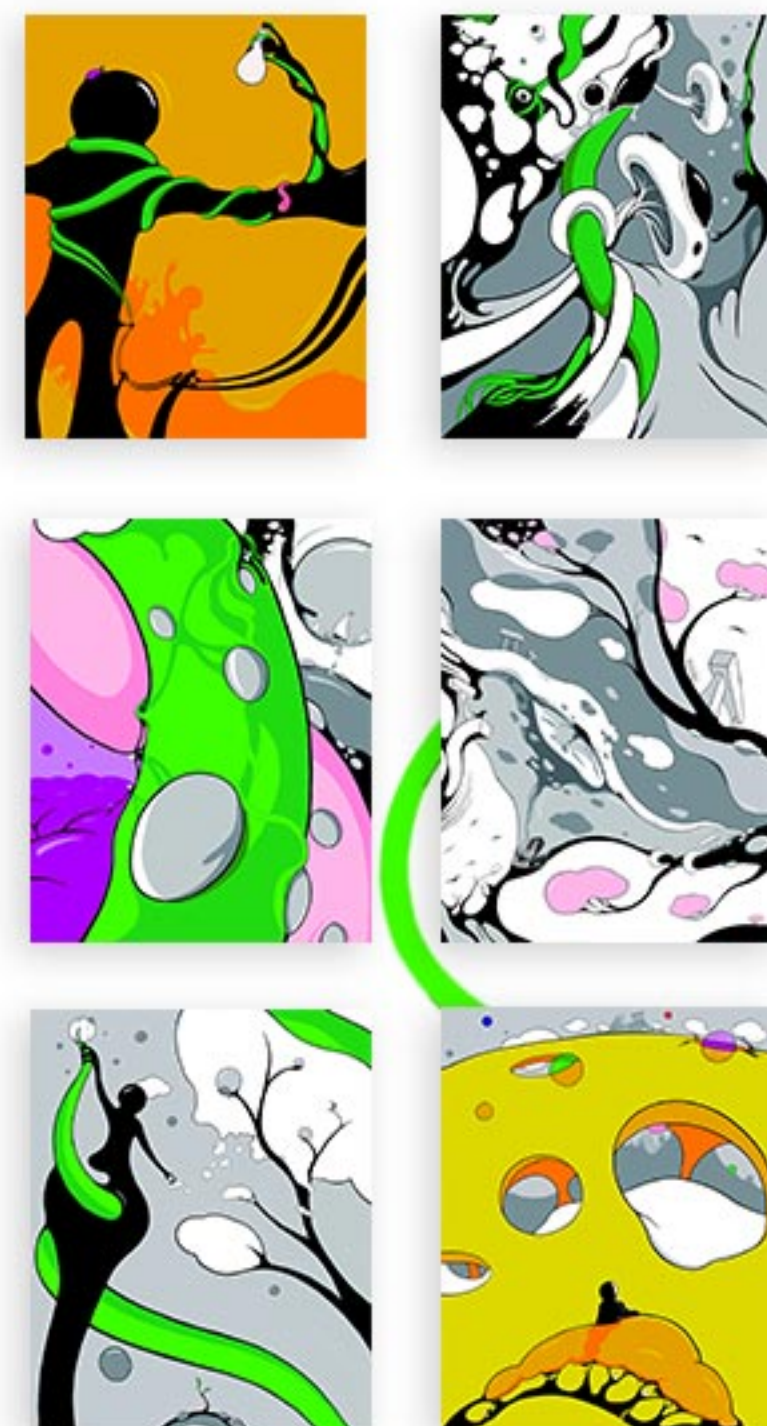


All VINES connect to form the canvas. Each VINE reveals a piece to the story.



Chapter Two "The Awakening" (2017 - 2020)

A tidal wave of innovations and technological advancements gave way to a global focus and collaborative effort to contain the COVID-19 pandemic.



Combine Chapters to expand the game and puzzle. Play solo or join fellow humans around the world.

VINECARDS.COM

